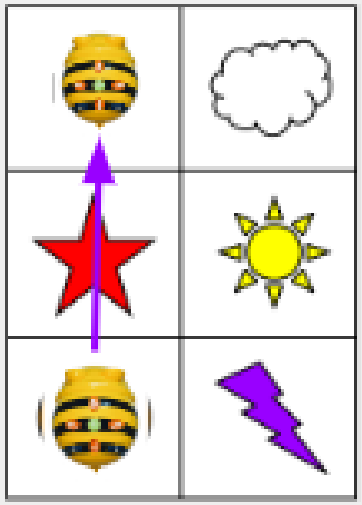
Programming - Making a robot move

St Margaret's Academy

I can **plan** and **predict** a robot's moves.
I can follow and give **instructions**

Start and Finish



This **algorithm** will move the Beebot 2 squares forward.

Icon	What does it do?
	Forwards and **backwards** moves
	Left and **right** turns
	Clears the robot's memory so it forgets old instructions
	Makes the robot **start** the **program**
	This will make the robot **pause**