

Computing whole school overview of units

	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
	Computer systems and networks	Programming 1	Creating Media 1	Programming 2	Data and information	Creating Media 2
1	Technology around us	Moving a Robot	Digital Painting	Introduction to animation	Grouping Data	Digital Writing
2	IT around us	Programming A: Robot algorithms	Creating Media-making music	Creating Media-Digital Photography	Data and Information: Pictograms	An introduction to quizzes
3	Connecting Computers	Sequence in music	Animation	Events and actions	Branching databases	Desktop Publishing
4	The Internet	Repetition in shapes	Audio Editing	Repetition in games	Data Logging	Photo Editing
5	Sharing Information	Selection in physical computing	Vector drawing	Selection in Quizzes	Flat File databases	Video Editing
6	Communication	Variables in games	3D modelling	Sensing	Spreadsheets	Web Page creation